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## About This Game

Konami's Castlevania Anniversary Collection traces the origins of the historic vampire franchise. Included is a unique eBook with details provided by developers, artists and others inspired by the Castlevania legacy which sheds a fresh light into the world of Castlevania.

Released as part of the Konami 50th Anniversary celebration, relive these timeless classics that helped define the platformer genre. From the Belmont clan to their extended bloodlines and allies, the Castlevania Anniversary Collection is the best first step for anyone to take into the world of Castlevania and the fight against Dracula!

Castlevania  
Castlevania II Simon's Quest  
Castlevania III Dracula's Curse  
Super Castlevania IV  
Castlevania The Adventure  
Castlevania II Belmont's Revenge  
Castlevania Bloodlines  
Kid Dracula (never released in English before)  
History of Castlevania - Book of the Crescent Moon

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Title: Castlevania Anniversary Collection  
Genre: Action, Adventure, Racing, RPG, Simulation, Sports  
Developer:  
Konami Digital Entertainment  
Publisher:  
Konami Digital Entertainment  
Franchise:  
Castlevania  
Release Date: 16 May, 2019

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 10 - 64bit

**Processor:** Intel Core i3-4160

**Memory:** 4 GB RAM

**Graphics:** Intel HD Graphics 4400 (VRAM 128MB)

**DirectX:** Version 11

**Storage:** 800 MB available space

**Sound Card:** DirectX 11 compatible

**Additional Notes:** 1920 x 1080 monitor resolution

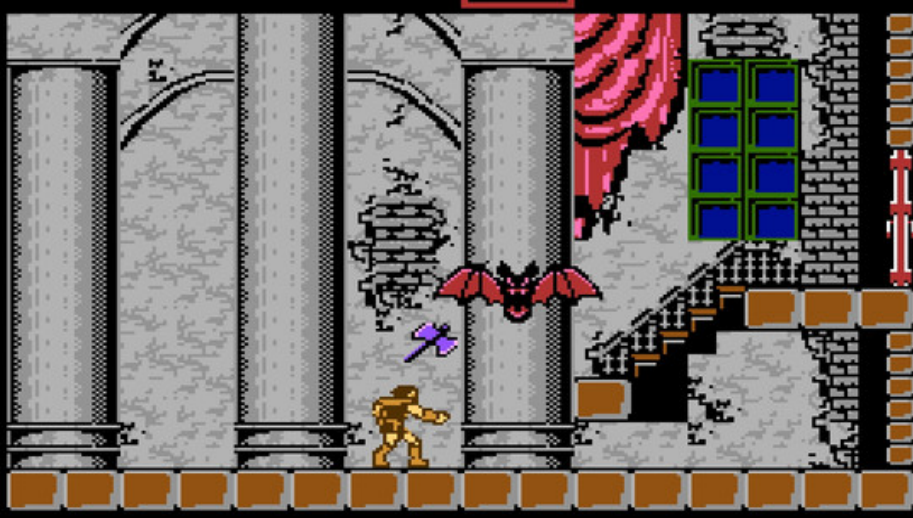
English,Japanese



SCORE-007300 TIME 0050 STAGE 03  
PLAYER ██████████  
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SCORE-006550 TIME 0231 BLK 1-04  
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Go buy this collection or die trying!. Back when Konami sat in the Iron Throne. Back when they were better than Nintendo, SEGA, Square and Capcom.

They released these amazing games with classic soundtracks. Their influence and difficulty still strong to this very day. The Souls games of the late 80s and early 90s. And you can get 8 of them for just 20 bucks. Each is like 3-4 hrs long. Also you can save scum so don't worry about difficulty.

Best 20\$ you can spend on Steam today. Bring on a 2nd collection with the rest of the titles pls Konami.. .... Okay. I love Castlevania. It's one of my three favorite series of all time in fact and I strongly recommend everyone at least give it a try!

This isn't it though. I love all of the games and by virtue of the fact that I have moral quandaries with emulation I'm going to put up with this collection, but... The experience you'll get from emulating the games is absolutely superior to what is offered here. There are no options to rebind the buttons and you don't have resolution options or anything other than manually adjusting the game window. You have to put up with windowed mode so if you're like me and prefer to play fullscreen or (more preferably) borderless windowed, you'll have to get over it. The game doesn't even tell you which button you need to bring up the in-game menu (It's left trigger if you're using a controller,) and as for the games, the display options are "Original", Pixel Perfect, Widescreen, 4:3 With scanlines, Pixel Perfect with scanlines, and stretch with scanlines. Why they don't have the display size and an option for scanlines is beyond me, especially because there's no option for 4:3 without the horrendous scanlines. If scanlines don't bother you, that's fine, but we should at the very least have an option for 4:3 without the scanlines. Features like that are standard in game collections: Case in point, the Mega Man X Legacy Collection doesn't have any of these issues. In addition, the controls cannot be changed in game; The only way to fix them is via Steam settings which should not be acceptable.

The emulation of the games themselves is completely fine. The games run pretty smooth without too many issues that I've noticed in my time playing. I don't understand why sprite flickering is still present in the NES games which is particularly bad in the original Castlevania, especially when emulators don't have this problem, but I can live with it given that I still play my NES copies of these games. I'm a bit sad that they don't at the very least have an option for the improved sound of the famicom version of III, given how far and away superior the sound quality is in that version, but once again this is an omission I can live with.

Now you may wonder why I'm comparing this to emulators so much. Simply put: This package is competing with emulators. For \$20 you can get a package that contains several of the Classic Castlevania games without features standard in most emulators, or for \$0 but a little headache figuring it out you can have every single one of these games running of emulators without as many technical issues and far more features that SHOULD be present in this collection. It's absurd that they decided this is acceptable for \$20 when you can have a better experience for free. You could argue you're supporting the developers but I don't think this complete ineptitude at best or, more likely greed SHOULD be supported. If this sells well it tells Konami that half ports will make money and will ensure that they won't put effort into future ports. In its current state, don't buy this game. Even on sale.. Just a quick review to point out that there is no way to rebind the backwards controls and that there is no way to exit the game without hitting Alt+F4. So far it's played just fine, but these are some fairly obvious and simple oversights that have me questioning just how much time they spent on it.

Review subject to change once issues are fixed and I've seen more of the game. For now, it's sitting on a negative review.. has castlevania Bloodlines, 10/10

Okay, no, but for real, this is a good collection of some great games but as a collection I think it is sorely missing some features like control mapping, sound test, options menu, and the ability to go back to the main menu and select a different game if you want.

Also, some of the games has some sound issues, like in castlevania 1 I will sometimes hear a loud, high pitch clicking instead of a heart collect/enemy hit sound, and the controls are reversed for my controller, and I really think that this game needs a button mapping menu.

It's good if you want to play the classics but it is lacking some basic features a collection needs. Avoid Castlevania 2.

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Also add in the ability to change CV3's damage to the Japanese version's damage, thank you.. No issues, every thing plays and sounds as i remember it.  
Thank you for bring this to stream!

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Great Value for what you get. Being a longtime Castlevania fan with Symphony of the Night being one of my favorite games of all time, I had to get this collection since it went under my radar and popped on Steam out of the blue. Here is hope that SOTN and Rondo will also get a Steam PC release one day as they were recently bundled for this gens consoles. What you get in this collection is pretty much pixel perfect conversions of 8 classic Castlevania games from 4 different platforms it includes

Castlevania (1986) NES  
Castlevania II: Simon's Quest (1987) NES  
Castlevania: The Adventure (1989) Game Boy  
Castlevania III: Dracula's Curse (1989) NES  
Castlevania II: Belmont's Revenge (1991) Game Boy  
Super Castlevania IV (1991) Super Nintendo  
Kid Dracula (1993) Game Boy  
Castlevania: Bloodlines (1994) Sega Genesis/Mega Drive

Its fantastic to see platform exclusive gems like Bloodlines, Super Castlevania and even Kid Dracula on PC. Yeah sure you can easily emulate these games nowadays but there is a certain charm to have an official release of these great games on the PC. Here is hope that Konami will add SOTN and Rondo as well. Would have been cool if they included Castlevania Legends which is a forgotten game and I believe the last Castlevania game for the Game Boy (Yeah the one where you play as Sonia, Alucard's wife).

Overall a must own for every hardcore Castlevania fan, especially the more classic harder linear ones. Great value, cool nostalgia!

8 flying medusa heads out of 10!.. Solid collection. Would've been better if the collection included Rondo, SOTN, Curse of Darkness, Lament of Innocence and Harmony of Despair and removed the crappy GB games. Otherwise a good purchase for Castlevania fans.. This is a great collection, and I can not understand the poor reviews on this. It's emulation, it's not going to be perfect. There are some very minor audio issues in CV1 ( specifically any level that uses the Stalker music), but not in the others that I have played so far. Sound in CV3, 4, Bloodlines, and Kid Dracula is great. There are some changes to Kid Dracula (I own the Famicom cartridge) that puzzle and disappoint me a bit(anyone who has played the original will spot the differences), but it's still enough of the same game that I can play it and have a good time. I WISH we had gotten the Japanese CV3, it's a bit easier and the music is better than the US version by far, so hopefully they patch it in. I've seen reviews complaining about sprite flicker and slowdown....seriously? They're trying to emulate the original experience here give me a break. (And FYI, your cutting edge video card isn't going to change that, so try to understand emulation before you give a bad review because of it....). The one thing I would like to see is the option to change the button layout, especially on the NES/Famicom games. I found the default button assignment to be perfect for Bloodlines but a little awkward on the rest. I'm using an XBOX 1 controller. All in all, 20 bucks seems a touch high, but I don't regret buying it at all, and i hope Konami get enough sales from this to prompt them porting other CV games like this. TL;DR Buy the collection, it's fine IMO.. The poor controls in every game but CV4 and Bloodlines is a non-starter, and there's no button remapping at launch. I'd be glad to buy it again and revise this if Konami fixes it. Bottom line: on a controller with four face buttons, the bottom button should ALWAYS be jump and the left button should ALWAYS be whip in Castlevania. It's inverted in CV 1-3, the Game Boy games, and Kid Dracula.. this is a review of the day 1 version, chances are in time things will be different but here goes...

so far i've gotten to Dracula in Castlevania 1, played a bit of Adventure 1 & 2, and played a few stages of Bloodlines.

EDIT: i've played some of Castlevania 3 and have experienced no problems so far

good stuff, in no particular order:

- > the art book is cool
- > there's GBC palette support on the GB games
- > includes kid dracula

the bad stuff, going from most unacceptable to petty nitpicks:

- > ! NO RESOLUTION\VIDEO\AUDIO SETTINGS !  
(aside from aspect ratio\filters, luckily my primary monitor is 1080p and the game launched at that resolution)
- > ! NO CUSTOM CONTROLS !



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(sure you can do it through steam but what about the console players?)

> ! NO "EXIT GAME" BUTTON !

> Castlevania 1 crashed on me, and has some strange random beep sounds not present in the original

> absolutely HORRENDOUS screen tearing on the GB games

> one save state per title

> the emulation doesn't have any modernized settings, enjoy 1987 sprite flickering and SLOWDOWN on your GTX 1060

> when the game launched there were two different "Add to Cart" buttons on the store page, for some reason one of them said it contained content not available in my region (US), it's since been removed, here's screenshots:

<https://cdn.discordapp.com/attachments/246724954060619776/578643822352007170/unknown.png>

<https://cdn.discordapp.com/attachments/246724954060619776/578644177735122964/unknown.png>

> no JP versions at launch (Konami has made a statement that it's coming "soon")

> the scanline filter is gross, desperately needs customization/modding support

> the keybinds for Bloodlines are absolutely horse garbage (there's no C button, Konami)

> all the files seem to be contained in one .bin, not sure if modding is going to really be possible

> where the [Symphony of the Night](#)

[looking back on Capcom's Megaman Legacy Collections, this collection looks amateurish, if you're a hardcore Castlevania fan... i'm sure you know other means of playing these games that will provide you with a much better experience, you botched it again, Konami, this is why people emulate games.](#)

[i love Castlevania a whole lot, however this collection has left me deeply pained and saddened. Castlevania has a legacy and it doesn't deserve the treatment Konami is giving it.](#)

[if you're only a casual fan of Castlevania on the fence, ! don't buy this collection until Konami fixes it !](#)

[you deserve a better first experience with these games.. Finally some Classicvania love.](#)

[The games are stiff, old, and sometimes really hard, but I wouldn't want it any other way.](#)

[If you're looking for Symphony of the Night, or games similar, this isn't the collection you'll want. If you want some darn good action/platforming, this is the place.. A few problems aside, it's worth picking up if you're a fan of the classic Castlevania games \(which I happen to be\).](#)

[I really like the presentation after the title splash where you can scroll through all 8 games presented in their classic title art, each include a plot synopsis when selected. The bonus book is also immediately accessible which includes nice touches like the box art for each game in their North American and Japanese renditions, timelines, lore, artwork and interviews. I think it's a really great bonus if you're a fan of the series.](#)

[I haven't experienced any performance issues or crashes on either of the games but my playtime hasn't been very long yet... so tbd.](#)

[Some problems: There isn't an option to remap your keyboard or controller in game \(none that I could find anyways\). Oddly enough there isn't a "Quit to windows" function on the title screen, so you have to alt-F4 to exit. No in game set full screen option, so you have to alt- enter to full screen it. Both of which really only result in a minor inconvenience if you're playing with a controller away from your keyboard.](#)

[Tip: Left Trigger on a Xbox 360 or Xbox One controller will bring up a menu where you can access display options, save, exit etc... \(It's "I" on the keyboard\)](#)

[I personally think it's ok that the game boy games and Kid Dracula were included but I think it's a real shame that titles like: Rondo of Blood, Castlevania Chronicles or even Dracula X weren't... I'm a little disappointed by that.](#)

[Otherwise it's great to play these games again and in one convenient package on steam without having to dust off my old consoles.](#)

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