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## About This Game

Join Camp Eagle Feathers' newest 'Brave', Jacob Jones, on an amazing adventure to uncover just what is going on at Camp Eagle Feather.

From talking foxes and celebrity obsessed barmaids to dimwitted hunters and death-metal fan roommates, this is one summer vacation Jacob will never forget.

Discover what's lurking in the forest at night, how the the animals can talk, why Mr Grimmel is so angry, what's in 'The Cooler'? and exactly what is wrong with Billy Jackson?

Features:

- A beautiful, interactive 3D world for Jacob to explore.

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- Point, click and puzzle your way to uncover the secret of Camp Eagle Feather
  - Challenging, brain teasing interactive puzzles created by some of the worlds leading puzzle designers.
  - An original story written by the BAFTA nominated George Poles.
  - A cast of weird and wonderful characters to interact with, each with full voice over.
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Title: Jacob Jones and the Bigfoot Mystery : Episode 1  
Genre: Adventure  
Developer:  
Lucid Games Ltd  
Publisher:  
Lucid Games Ltd  
Release Date: 15 Sep, 2014

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**Minimum:**

**OS:** Windows XP

**Processor:** Intel Core Duo

**Memory:** 512 MB RAM

**Graphics:** Card with at least 512 MB VRAM

**DirectX:** Version 9.0

**Storage:** 1 GB available space

English



# Jacob Jones and the Bigfoot Mystery

Kromedone the Conqueror is trapped in a pit with 3 ways out. Tap on each door to learn what's behind it.

- Hints
- Memo
- Reset
- Submit

## Puzzles!

Isadora can take her charm bracelets apart and put it back together again with the charms in a different order.

She does this every morning, re-arranging them so that she has a completely unique new bracelet at the start of every day.

If she always uses all three charms, for how many days can she make a new bracelet? Press submit to enter your answer.

- Hints
- Memo
- Submit
- Quit

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Swipe the screen to cartwheel Biggie and help nature take its course.

- Hints
- Memo
- Reset
- Quit

// Lucid

A host of mindbendingly devious puzzles to challenge you!



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Jacob Jones is a pretty high quality puzzle adventure game. I didn't like a few of the puzzles, one or two I thought were too difficult, but overall it is a decent title. The second episode I thought had much better thought out puzzles.. A beautiful game with some moderate brain teasers and a cute summer camp story. A great way to kill a few hours.. If you're a fan of the Professor Layton games on the DS, then give this charming title a look. Although it borrows (read: steals) a few of the mechanics from that series-- such as the merit points awarded and finding soda cans instead of hint coins (which fulfill the same purpose)-- this is by no means a bad thing. The world is also beautiful to look at and explore, filled with some very amusing characters with genuinely funny dialogue. Despite the game's shortness-- with just 24 puzzles and the story included-- it is good value for what you get, with more promised by the developer to come soon. Despite being somewhat inferior to the Layton series, this is still worth your time if you're craving some lighthearted puzzle action.

#### PROS:

- +Stylish graphics make the game look great
- +Charming characters with funny dialogue to boot
- +Puzzles are more challenging than the art style suggests
- +Cheap

#### CONS

- Suspiciously similar mechanics to the Layton series
- Some difficulty in clicking on soda cans when Jacob blocks view of them
- Short in length
- Writing memos can be somewhat tricky with a mouse

Overall score: 7/10, would recommend. Very charming game. It has the "Double Fine" vibe where everything is cute but you can still very much enjoy it as an adult.

Gameplay is very similar to Professor Layton.

The first episode took me about 2 hours to complete. It ends at a good point, no weird cutoff points like some other episodic content has.

I sometimes had some troubles with the puzzles because they were made for touch controls. It's easy to get used to though.

Note that I had some performance issues but I have been able to fix it by messing with the settings of "JacobJonesSystemSettings.ini" at "My Games\UnrealEngine3\JacobJonesGame\Config". a sweet and atmospheric puzzle game. played it on mobile before and found the pc version even better in terms of graphics on the big screen. controls are a bit clunky at times so getting all achievements might be tough.... but you can play the whole game without issues. i really love the atmosphere and subtle humour of the series so i recommend it even tho the developers sadly apparently abandoned it after episode 2 :( but playing it till then is very enjoyable so if you like the genre and the cute graphics, go ahead! btw buying eps 1 and 2 as a bundle is cheaper.. Fun and varied puzzle sampler. Somewhat clunky controls on the PC but not too bad.

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A very good puzzle game with interesting puzzles ranging from easy to challenging difficulty. It's aesthetically pleasing, really colorful and cute. The controls are a little annoying at the beginning but you get used to them after awhile. I highly recommend it to whomever wants a simple brain teaser.. Great puzzle game for kids or even adults. some of the puzzles are simple and others just make you wanna rage quite for a bit but their all great fun. the game follows Jacob and his friend bigfoot who disguise himself as a dog so no one knows who he really is. The game is done up with a pretty cute art style to.. I'm waiting desperately for episode 3. This game and episode 2 fits that need for a Professor Layton style story/puzzle game, and I love it. However, the camera angles don't really allow you to collect everything, so if you are a completionist, you might be disappointed.. This is what the Professor Layton games would be like, had they been made by Double Fine. They overuse DoF and the interface is a bit too much like a mobile game, but that doesn't stop it from being a very charming, entertaining game.. Short but funny.. Very nice game in the style of the Professor Layton games for the DS. Nice puzzles, with varying degrees of difficulty, and an interesting plot, made all the more interesting by its episodic format.. I rather enjoyed this game. It's basically Professor Layton or Puzzle Agent, but with a cute story. You'll get about 2.5 to 3 hours out of this first episode. It's also on Android and iOS and I could actually see it working a bit better as a tablet game. Looks great on PC though and it gives you that Costume Quest childish feel.. Pros:

Satisfying puzzles.

Wonderful humour and characters.

Cute graphics and sounds.

Bigfoot!

Cons:

Lack of configuration options.

Annoying swaying screen effect and blurred edges.

Individually, each episode is a little brief.. Puzzles and nice art style. What more do you need?

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